

Skylanders Items List

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BUILDING YOUR ULTIMATE COLLECTION: THE COMPLETE SKYLANDERS ITEMS LIST

For fans of the beloved toys-to-life franchise, few things are as exciting as expanding a collection of characters, accessories, and game-enhancing objects. Whether you are a newcomer eager to understand what is available or a veteran looking to fill gaps in your assortment, a detailed **Skylanders Items List** is essential. This guide covers everything from the core characters to rare power-ups, ensuring you know exactly what to look for when shopping or trading. Each item in the game is not just a figure or trinket; it is a portal to new abilities, levels, and experiences. By understanding the full scope of what exists, you can make smarter purchases and enjoy a richer gameplay journey.

The Skylanders series revolutionized interactive entertainment by blending physical toys with digital worlds. When you place a character or object on the Portal of Power, it comes to life on your screen. This unique mechanic means that every physical item in your collection has a corresponding in-game function. Over the years, Activision and Toys for Bob released hundreds of different pieces, ranging from standard figures to exclusive variants. Keeping track of everything can feel overwhelming, which is precisely why a comprehensive **Skylanders Items List** remains so valuable for collectors and players alike. Below, we break down every major category you will encounter.

CORE SKYLANDER CHARACTERS: THE HEART OF THE COLLECTION

The most recognizable components of any **Skylanders Items List** are the characters themselves. These are the heroes, villains, and sidekicks that you control during gameplay. Each character belongs to a specific element, such as Fire, Water, Earth, Air, Magic, Tech, Undead, Life, Light, or Dark. Early games introduced eight core elements, while later installments expanded to include the Light and Dark elements. Collecting characters from every element is a common goal because certain in-game gates and secrets require a specific element to unlock.

Spyro’s Adventure and Giants Era Figures

The first two games, *Spyro’s Adventure* and *Giants*, established the foundation. These figures are often smaller and simpler in design compared to later releases. Key characters from this era include Spyro himself, Trigger Happy, Gill Grunt, Stealth Elf, and Eruptor. The Giants category introduced larger figures like Tree Rex, Crusher, and Bouncer. These oversized characters could destroy special obstacles and deal massive damage. When compiling a **Skylanders Items List** for these early years, you will find 32 standard figures plus eight Giants, along with several in-store exclusive variants.

Many collectors treasure the legendary and exclusive color variants from these games. For example, Legendary Spyro, Legendary Trigger Happy, and Legendary Chop Chop feature metallic paint jobs and boosted stats. These variants are highly

sought after and often command higher prices on the secondary market. If you are building a complete set, you must account for both standard releases and these limited-edition versions.

Swap Force: The Modular Revolution

Swap Force introduced a brilliant innovation: swappable characters. Each Swap Force figure splits into a top half and a bottom half. Mixing and matching creates unique ability combinations. This era added 16 standard Swap Force characters, plus 8 swapped versions that were sold as standalone figures. Popular combinations include Wash Buckler and Blast Zone. When you expand your **Skylanders Items List** to include Swap Force, remember that each top and bottom piece has its own element and moveset, effectively multiplying your possible team compositions.

Trap Team: Becoming the Villain

The *Trap Team* game introduced the Trap Masters and the trapping mechanic. Trap Masters are larger figures with special weapons that can break certain crystals. More importantly, the game included Traps themselves, which are small crystals that capture villains. Once trapped, you can play as the villain in any level. This dramatically expanded the **Skylanders Items List** because each trap corresponds to an element, and you needed the right element to capture specific villains. There are also unique Traps like the Kaos Trap, which is extremely rare and valuable.

Trap Team also featured the ability to play as the villains you captured. This means your item list now includes not only heroes but also antagonists like Dreamcatcher, Broccoli Guy, and Wolfgang. Each villain has its own personality and abilities, making them a fantastic addition to any collection.

SuperChargers: Vehicles Take Center Stage

SuperChargers shifted focus toward vehicles. In this installment, you need land, sea, and sky vehicles to complete certain challenges. The **Skylanders Items List** for SuperChargers includes a variety of vehicles: cars, boats, and planes. Each vehicle can be upgraded and customized. Additionally, there are SuperCharger characters who are specially designed to pilot these vehicles. The game also introduced the concept of vehicle elements, meaning you need the correct element vehicle to access certain areas. This added layer of complexity makes collecting for SuperChargers particularly engaging.

Some of the most popular SuperChargers include Spitfire, Fiesta, and Astroblast. The vehicles themselves, such as the Hot Streak, the Dive Bomber, and the Sky Slicer, are iconic in their own right. If you are aiming for a complete set, you will need to track down both the vehicles and their corresponding characters.

Imaginators: Create Your Own Skylander

The final mainline game, *Imaginators*, gave players the power to create their own characters using Creation Crystals. These crystals are essential for saving your custom Imaginator. Additionally, the game introduced Senseis, which are high-level characters that unlock new classes and abilities. The **Skylanders Items List** for *Imaginators* is unique because it includes the Creation Crystals themselves, plus a wide array of Sensei figures. Senseis come from all previous elements and include fan favorites like King Pen, Chompy Mage, and Barbella.

Imaginators also reintroduced many classic characters as Sensei versions. These figures often feature upgraded designs and new movesets. Collectors appreciate the variety, but the large number of Senseis can make completing a set challenging. Furthermore, certain Senseis were only available through special bundles or store exclusives.

MAGIC ITEMS AND POWER-UPS

Beyond playable characters, the **Skylanders Items List** includes a wide range of magic items and power-ups. These are objects that provide temporary boosts, unlock hidden areas, or grant special abilities when placed on the Portal of Power. They add strategic depth to gameplay and are often affordable ways to enhance your experience.

Magic Items from Spyro’s Adventure and Giants

Early games introduced items like the Dragonfire Cannon, the Healing Elixir, and the Ghost Swords. Each magic item had a specific function, such as healing your Skylander or dealing area damage. Some items, like the Sky-Iron Shield, could be used repeatedly. Others were consumable and required recharging. While magic items are not as central as characters, they are still valuable for completing certain challenges and finding secrets.

In *Giants*, the magic item pool expanded to include the likes of the Rocket Ram and the Scatter Burst. These items became essential for 100% completion. When cataloging your collection, do not overlook these smaller items, as they can be surprisingly rare.

Adventure Packs and Level Packs

Adventure Packs are bundles that include a magic item and access to new levels. They were released for *Spyro’s Adventure* and *Giants*. For example, the Dragon’s Peak pack includes the Dragonfire Cannon and a new level. Similarly, the Empire of Ice pack adds the Healer Elixir and a frozen level. These packs are highly desirable because they offer exclusive content not available anywhere else. Your **Skylanders Items List** should definitely include these expansions if you want the complete game experience.

Later games like *Swap Force* and *Trap Team* continued this tradition with their own level packs. The Thumpin’ Wagon Island pack for *Swap Force* and the Mirrors of Mystery pack for *Trap Team* are excellent examples. Each pack adds hours of gameplay

and unique rewards.

TRAPS, CRYSTALS, AND OTHER COLLECTIBLES

As the series evolved, new types of items appeared. Traps from *Trap Team* and Creation Crystals from *Imaginators* are among the most innovative. Both categories are essential for a complete **Skylanders Items List**.

Traps: Capture and Play

Traps are small crystal-shaped objects that come in ten element colors. When you defeat a villain in *Trap Team*, you can use the corresponding trap to capture it. Once captured, you can place the trap on the Portal of Power to play as that villain. There are 49 villains in total, but only certain traps work for each. The most common traps are for the eight core elements, while Light and Dark traps are rarer. The Kaos Trap is the holy grail for collectors, as it allows you to play as the main antagonist. If you see a Kaos Trap in a lot, it is worth investigating.

Some traps are store exclusives or were released in limited quantities. For example, the Magic Trap with a different color scheme was sold exclusively at certain retailers. Keeping track of these variants makes the **Skylanders Items List** more complex but also more rewarding for dedicated collectors.

Creation Crystals from Imaginators

Creation Crystals are used to save your custom Imaginator character. Each crystal is tied to an element, and you can delete and remake characters as desired. There are ten elements, meaning ten standard crystals, plus special editions with different designs or colors. The light and dark crystals are particularly rare. When you include Creation Crystals in your **Skylanders Items List**, you should also note that some crystals were released as part of starter packs, while others were sold individually.

Additionally, certain Creation Crystals came bundled with exclusive Sensei characters or cosmetic items. These bundles are highly collectible. If you are a completionist, you will want to acquire one crystal for each element, plus any special editions you can find.

EXCLUSIVE AND RARE ITEMS TO TRACK DOWN

No **Skylanders Items List** would be complete without discussing exclusives. These are items that were only available through specific retailers, events, or promotions. They often have unique paint jobs or stat boosts. Some have become extremely valuable over time.

Examples of rare exclusives include:

- **Legendary Trigger Happy** (toys”R”Us exclusive)
- **Dark Mega Ram Spyro** (E3 giveaway)
- **Polar Whirlwind** (European exclusive)
- **Chopscotch** (store exclusive variant)
- **Kaos Trap** (extremely limited release)
- **Robow** (*Imaginators* exclusive character)
- **Wild Storm** (rare *Imaginators* Sensei)

These items can be difficult to find and often require patience and persistence. Online marketplaces and collector forums are your best resources. When you add these to your collection, you are not just acquiring game content; you are securing a piece of gaming history.

ORGANIZING AND CATALOGING YOUR COLLECTION

Once you have a substantial number of items, organization becomes important. Many collectors use spreadsheets or dedicated apps to track their **Skylanders Items List**. You can categorize by game, element, type, or rarity. A well-organized list helps you avoid duplicate purchases and identify gaps. Some collectors also photograph their items for insurance purposes or to share with the community.

Physical storage is another consideration. Figures look great displayed on shelves, but you need to protect them from dust and damage. Consider using display cases or shelves with glass doors. Traps and Creation Crystals can be stored in small boxes or on dedicated stands. Vehicles are larger and may require more space. A thoughtful storage solution keeps your collection pristine and easy to browse.

TRADING AND BUYING TIPS FOR COLLECTORS
